

Math 701 Programming Project 1

Newton's Method: Solution Key

1. Consider Newton's method for solving $f(x) = 0$ where $f(x) = x^2 - 2$ using the starting point $x_0 = 1$.

(i) Let $e_n = x_n - \sqrt{2}$ and create a table with three columns showing n , x_n and e_n for $n = 0, 1, \dots, 8$.

The program is

```
1 #include <stdio.h>
2 #include <math.h>
3
4 double f(double x){
5     return x*x*x-3;
6 }
7 double df(double x){
8     return 3*x*x;
9 }
10 double g(double x){
11     return x-f(x)/df(x);
12 }
13 int main(){
14     printf("#pli.c\n");
15     double x=1,xinf=sqrt(2.0);
16     printf("#%2s %22s %22s\n","n","xn","en");
17     for(int i=0;;i++){
18         printf("%3d %22.14e %22.14e\n",i,x,x-xinf);
19         if(i>=8) break;
20         x=g(x);
21     }
22     return 0;
23 }
```

The output from running the program was

```
#pli.c
# n                xn                en
0  1.00000000000000e+00  -4.14213562373095e-01
1  1.66666666666667e+00   2.52453104293571e-01
2  1.47111111111111e+00   5.68975487380159e-02
3  1.44281209824934e+00   2.85985358762482e-02
4  1.44224978959900e+00   2.80362272259045e-02
5  1.44224957030744e+00   2.80360079343465e-02
6  1.44224957030741e+00   2.80360079343132e-02
7  1.44224957030741e+00   2.80360079343132e-02
8  1.44224957030741e+00   2.80360079343132e-02
```

Math 701 Programming Project 1

- (ii) A sign of quadratic convergence is that the number of significant digits double at each iteration. Does that happen in this case?

The number of significant digits in the approximation x_n is defined as the largest nonnegative integer k such that

$$\frac{|x_n - \sqrt{2}|}{|\sqrt{2}|} \leq 5 \times 10^{-k}.$$

For reference this is Definition 1.16 on page 18 in Burden, Faires and Burden. We modify the program to report number of significant digits in each iteration. The program is

```
1 #include <stdio.h>
2 #include <math.h>
3
4 double f(double x){
5     return x*x-2;
6 }
7 double df(double x){
8     return 2*x;
9 }
10 double g(double x){
11     return x-f(x)/df(x);
12 }
13 unsigned sigdig(double ps,double p){
14     double relerror=fabs((p-ps)/p);
15     return (int)ceil(-log(relerror/5)/log(10));
16 }
17 int main(){
18     printf("#plii.c\n");
19     double x=1,xinf=sqrt(2.0);
20     printf("#%2s %22s %22s %12s\n","n","xn","en","sigdig");
21     for(int i=0;;i++){
22         printf("%3d %22.14e %22.14e %12u\n",i,x,x-xinf,sigdig(x,xinf));
23         if(i>=8) break;
24         x=g(x);
25     }
26     return 0;
27 }
```

Math 701 Programming Project 1

The output from running the program was

```
#plii.c
# n          xn          en          sigdig
0  1.000000000000000e+00 -4.14213562373095e-01      2
1  1.500000000000000e+00  8.57864376269049e-02      2
2  1.416666666666667e+00  2.45310429357160e-03      4
3  1.41421568627451e+00  2.12390141474117e-06      7
4  1.41421356237469e+00  1.59472435257157e-12     13
5  1.41421356237310e+00  0.000000000000000e+00    2147483648
6  1.41421356237309e+00 -2.22044604925031e-16     17
7  1.41421356237310e+00  0.000000000000000e+00    2147483648
8  1.41421356237309e+00 -2.22044604925031e-16     17
```

For the range $n = 1, 2, 3, 4$ the number of significant digits approximately doubles from iteration to iteration. This can also be seen from the fact that the exponents

e-02, e-03, e-06, e-12

appearing in the exponential notation representation of e_n approximately double from iteration to iteration.

Note that number of significant digits don't double between the $n = 0$ and $n = 1$ iterations, because x_0 isn't close enough to $\sqrt{2}$ that the asymptotic regime is in effect. Moreover, for iterations $n = 5$ and greater, further quadratic convergence is prevented by rounding error present in the double precision arithmetic used for the computation.

(iii) Comment on how rounding error effects the numerical convergence of Newton's method.

In general Newton's method is resistant to rounding errors, because any errors made in earlier iterations are corrected by subsequent iterations. Thus, there is no accumulation of rounding errors. On the other hand, rounding errors can also prevent the convergence of x_n to a fixed point. In this example, rather than converging to a fixed point, the algorithm converges to a two cycle as $n \rightarrow \infty$. In particular, if n is large, then

$$x_n = \begin{cases} 1.41421356237309e+00 & \text{for } n \text{ even} \\ 1.41421356237310e+00 & \text{for } n \text{ odd} \end{cases}$$

Essentially the last bit in our floating point approximations of $\sqrt{2}$ flips back and forth between iterations. This behavior is very different than the analytical result of converging to a fixed point in the absence of rounding error and needs to be taken into account when coding stopping conditions for practical problems.

Math 701 Programming Project 1

- (iv) Write $|e_{n+1}| = M_n|e_n|^2$ and compute M_n for $n = 1, 2, 3$, and 4. In this case is M_n bigger or less than 1?

The program to compute M_n is

```
1 #include <stdio.h>
2 #include <math.h>
3
4 double f(double x){
5     return x*x-2;
6 }
7 double df(double x){
8     return 2*x;
9 }
10 double ddf(double x){
11     return 2;
12 }
13 double g(double x){
14     return x-f(x)/df(x);
15 }
16 int main(){
17     printf("#pliii.c\n");
18     double x=1,xinf=sqrt(2.0);
19     printf("#%2s %22s %22s %22s\n", "n", "xn", "en", "Mn");
20     for(int i=0;i<=4;i++){
21         double eold=x-xinf;
22         double y=g(x);
23         double enew=y-xinf;
24         double M=fabs(enew/eold/eold);
25         printf("%3d %22.14e %22.14e %22.14e\n",i,x,eold,M);
26         x=y;
27     }
28     return 0;
29 }
```

Math 701 Programming Project 1

and it produces the output

```
#pliii.c
# n          xn          en          Mn
0  1.000000000000000e+00 -4.14213562373095e-01  4.999999999999999e-01
1  1.500000000000000e+00  8.57864376269049e-02  3.333333333333331e-01
2  1.416666666666667e+00  2.45310429357160e-03  3.52941176468277e-01
3  1.41421568627451e+00  2.12390141474117e-06  3.53522384487246e-01
4  1.41421356237469e+00  1.59472435257157e-12  0.000000000000000e+00
```

Therefore, the values of M_n for $n = 1, 2, 3, 4$ are less than 1.

The fact that M_n is not extremely large helps explain why the number of significant digits nearly doubles between each iteration. Suppose the approximation x_n was good to k significant digits. Then

$$|e_n/\sqrt{2}| \leq 5 \times 10^{-k}.$$

Since

$$\begin{aligned} |e_{n+1}/\sqrt{2}| &= M_n |e_n|^2/\sqrt{2} \leq (3.53522384487246e-01)(\sqrt{2})(5 \times 10^{-k})^2 \\ &\leq 5 \times 2.49978075372170 \times 10^{-2k} \leq 5 \times 10^{0.4-2k}, \end{aligned}$$

it follows that x_n is good to at least $2k - 0.4$ significant digits. As 0.4 is small compared to even a few significant digits, then in this case, quadratic convergence is observed from nearly the first iteration.

Math 701 Programming Project 1

Since $g(x) \rightarrow \sqrt{2}$ and $x \rightarrow \sqrt{2}$ as $x \rightarrow \sqrt{2}$ then both the numerator and denominator vanish in the limit. Therefore, by L'Hôpital's rule

$$\lim_{n \rightarrow \infty} \frac{e_{n+1}}{e_n^2} = \lim_{x \rightarrow \sqrt{2}} \frac{g'(x)}{2(x - \sqrt{2})}.$$

Since $f'(\sqrt{2}) \neq 0$ we know that

$$g'(x) = 1 - \frac{f'(x)^2 - f(x)f''(x)}{f'(x)^2} = \frac{f(x)f''(x)}{f'(x)^2} \rightarrow 0 \quad \text{as} \quad x \rightarrow \sqrt{2}.$$

Consequently, we may apply L'Hôpital's rule again to obtain

$$\lim_{n \rightarrow \infty} \frac{e_{n+1}}{e_n^2} = \lim_{x \rightarrow \sqrt{2}} \frac{g''(x)}{2} = \frac{g''(\sqrt{2})}{2}.$$

For the function $f(x) = x^2 - 2$ considered here

$$g''(x) = \frac{d}{dx} \frac{x^2 - 2}{2x^2} = \frac{d}{dx} \left(\frac{1}{2} - \frac{1}{x^2} \right) = 2x^{-3}.$$

Therefore

$$\lim_{n \rightarrow \infty} M_n = \left| \frac{g''(\sqrt{2})}{2} \right| = \frac{1}{2\sqrt{2}}.$$

Math 701 Programming Project 1

We finish by providing an alternative code written in C using the mpfr library that computes using 10000 digits of precision. The alternative code is

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <math.h>
4 #include <gmp.h>
5 #include <mpfr.h>
6
7 // 33220 bits = 10000 decimal digits
8 #define N 33220
9
10 mpfr_t rf,rdf,rg;
11 mpfr_ptr f(mpfr_t x){
12     mpfr_mul(rf,x,x,MPFR_RNDN);
13     mpfr_sub_ui(rf,rf,2,MPFR_RNDN);
14     return rf;
15 }
16 mpfr_ptr df(mpfr_t x){
17     mpfr_mul_ui(rdf,x,2,MPFR_RNDN);
18     return rdf;
19 }
20 mpfr_ptr g(mpfr_t x){
21     mpfr_ptr y=f(x), dy=df(x);
22     mpfr_div(rg,y,dy,MPFR_RNDN);
23     mpfr_sub(rg,x,rg,MPFR_RNDN);
24     return rg;
25 }
26
27 int main(){
28     printf("#p1v2.c\n");
29     mpfr_init2(rf,N); mpfr_init2(rdf,N);
30     mpfr_init2(rg,N);
31
32     mpfr_t xn,xinf,eold,enew,M;
33     mpfr_init2(xn,N); mpfr_init2(xinf,N);
34     mpfr_init2(eold,N); mpfr_init2(enew,N);
35     mpfr_init2(M,N);
36     mpfr_set_ui(xn,1,MPFR_RNDN);          // xn=1
37     mpfr_sqrt_ui(xinf,2,MPFR_RNDN);      // xinf=sqrt(2)
38
39     int digits=N*log(2.0)/log(10.0);
40 // printf("Using %d digit arithmetic...\n",digits);
41 printf("#%2s %22s %50s\n","n","en","Mn");
42 for(int i=0;i<=12;i++){
```


Math 701 Programming Project 1

```
43     mpfr_sub(eold,xn,xinf,MPFR_RNDN); // eold=xn-xinf
44     mpfr_ptr yn=g(xn); // yn=g(xn)
45     mpfr_sub(enew,yn,xinf,MPFR_RNDN); // enew=yn-xinf
46     mpfr_mul(M,eold,eold,MPFR_RNDN); // M=abs(enew/enew^2)
47     mpfr_div(M,enew,M,MPFR_RNDN);
48     mpfr_abs(M,M,MPFR_RNDN);
49     mpfr_set(xn,yn,MPFR_RNDN); // xn=yn
50     mpfr_printf("%3d %22.13Re %50.43Re\n",i,eold,M);
51 }
52 return 0;
53 }
```

and the output is

```
#p1v2.c
# n          en          Mn
0  -4.1421356237310e-01  5.00000000000000000000000000000000000000000000000000000e-01
1   8.5786437626905e-02  3.33333333333333333333333333333333333333333333333333333e-01
2   2.4531042935716e-03  3.5294117647058823529411764705882352941176471e-01
3   2.1239014147551e-06  3.5355285961871750433275563258232235701906412e-01
4   1.5948618246069e-12  3.5355339059287504674427091702873139427835106e-01
5   8.9929283216505e-25  3.5355339059327376220042195622921647838109046e-01
6   2.8592838433340e-49  3.5355339059327376220042218105242451964241797e-01
7   2.8904771932154e-98  3.5355339059327376220042218105242451964241797e-01
8   2.9538885168370e-196  3.5355339059327376220042218105242451964241797e-01
9   3.0849150376058e-392  3.5355339059327376220042218105242451964241797e-01
10  3.3646618312998e-784  3.5355339059327376220042218105242451964241797e-01
11  4.0025599881848e-1568  3.5355339059327376220042218105242451964241797e-01
12  5.6640973065394e-3136  3.5355339059327376220042218105242451964241797e-01
```

Math 701 Programming Project 1

2. Consider the secant method for solving $f(x) = 0$ where $f(x) = x^2 - 2$ using the starting points $x_0 = 0$ and $x_1 = 1$.

(i) Let $e_n = x_n - \sqrt{2}$ and create a table with three columns showing n , x_n and e_n for $n = 0, 1, \dots, 8$.

The C code is

```
1 #include <stdio.h>
2 #include <math.h>
3
4 double f(double x){
5     return x*x-2;
6 }
7 double g(double x,double xold){
8     return x-f(x)*(x-xold)/(f(x)-f(xold));
9 }
10 int main(){
11     printf("#p2i.c\n");
12     double x=1,xold=0,xinf=sqrt(2.0);
13     printf("#%2s %22s %22s\n","n","xn","en");
14     for(int i=0;;i++){
15         printf("%3d %22.14e %22.14e\n",i,xold,xold-xinf);
16         if(i>=8) break;
17         double y=g(x,xold);
18         xold=x;
19         x=y;
20     }
21     return 0;
22 }
```

and the output is

```
#p2i.c
# n          xn          en
0  0.00000000000000e+00  -1.41421356237310e+00
1  1.00000000000000e+00  -4.14213562373095e-01
2  2.00000000000000e+00   5.85786437626905e-01
3  1.33333333333333e+00  -8.08802290397617e-02
4  1.40000000000000e+00  -1.42135623730950e-02
5  1.41463414634146e+00   4.20583968368193e-04
6  1.41421143847487e+00  -2.12389822507042e-06
7  1.41421356205732e+00  -3.15774739689800e-10
8  1.41421356237310e+00   2.22044604925031e-16
```

Math 701 Programming Project 1

- (ii) A sign of quadratic convergence is that the number of significant digits double at each iteration. Does that happen in this case?

Making similar changed to the case as done for question 1(i) we obtain

```
1 #include <stdio.h>
2 #include <math.h>
3
4 double f(double x){
5     return x*x-2;
6 }
7 double g(double x,double xold){
8     return x-f(x)*(x-xold)/(f(x)-f(xold));
9 }
10 unsigned sigdig(double ps,double p){
11     double relerror=fabs((p-ps)/p);
12     return (int)ceil(-log(relerror/5)/log(10));
13 }
14 int main(){
15     printf("#p2ii.c\n");
16     double x=1,xold=0,xinf=sqrt(2.0);
17     printf("#%2s %22s %22s %12s\n","n","xn","en","sigdig");
18     for(int i=0;;i++){
19         printf("%3d %22.14e %22.14e %12d\n",i,
20             xold,xold-xinf,sigdig(xold,xinf));
21         if(i>=8) break;
22         double y=g(x,xold);
23         xold=x;
24         x=y;
25     }
26     return 0;
27 }
```

with output given by

#	n	xn	en	sigdig
0	0.0000000000000000e+00	-1.41421356237310e+00		1
1	1.0000000000000000e+00	-4.14213562373095e-01		2
2	2.0000000000000000e+00	5.85786437626905e-01		2
3	1.3333333333333333e+00	-8.08802290397617e-02		2
4	1.4000000000000000e+00	-1.42135623730950e-02		3
5	1.41463414634146e+00	4.20583968368193e-04		5
6	1.41421143847487e+00	-2.12389822507042e-06		7
7	1.41421356205732e+00	-3.15774739689800e-10		11
8	1.41421356237310e+00	2.22044604925031e-16		17

With this data, it is difficult to tell whether the number of significant digits is essentially doubling or not at each iteration. The rate of convergence is notably slower than Newton's

Math 701 Programming Project 1

method and we know, from the next problem, that asymptotically the rate is not quadratic but $\alpha \approx 1.618$. Therefore, there are theoretical reasons to believe that the number of significant digits is not doubling at each iteration.

While not necessary for a complete answer to this question, a Maple code was written to compute with more precision. The code

```
1 restart;
2 kernelopts(printbytes=false);
3 printf("#p2ii2.mpl\n");
4 Digits:=10000:
5 sigdig:=proc(ps,p)
6     local relerror;
7     relerror:=abs((p-ps)/p);
8     ceil(-log(relerror/5.0)/log(10.0));
9 end proc:
10 f:=x->x^2-2:
11 g:=(x,xold)->x-f(x)*(x-xold)/(f(x)-f(xold)):
12 xn:=1.0:
13 xold:=0.0:
14 xinf:=sqrt(2.0):
15 printf("#%2s %22s %24s %10s\n","n","xn","en","sigdig");
16 i:=0:
17 while(true)
18 do
19     printf("%3d %22.13e %24.13e %10d\n",i,
20         xold,xold-xinf,sigdig(xold,xinf));
21     eold:=xn-xinf;
22     if i>=19 then
23         break;
24     end;
25     yn:=g(xn,xold);
26     xold:=xn;
27     xn:=yn;
28     i:=i+1;
29 end:
```

produces the output

```
#p2ii2.mpl
# n          xn          en          sigdig
0  0.0000000000000e+00  -1.4142135623731e+00    1
1  1.0000000000000e+00  -4.1421356237310e-01    2
2  2.0000000000000e+00   5.8578643762690e-01    2
3  1.3333333333333e+00  -8.0880229039762e-02    2
4  1.4000000000000e+00  -1.4213562373095e-02    3
5  1.4146341463415e+00   4.2058396836837e-04    5
6  1.4142114384749e+00  -2.1238982250315e-06    7
7  1.4142135620573e+00  -3.1577458617355e-10   11
```

Math 701 Programming Project 1

8	1.4142135623731e+00	2.3711892058579e-16	17
9	1.4142135623731e+00	-2.6472709293147e-26	27
10	1.4142135623731e+00	-2.2193183616621e-42	43
11	1.4142135623731e+00	2.0771746000879e-68	69
12	1.4142135623731e+00	-1.6298499226021e-110	111
13	1.4142135623731e+00	-1.1969489443672e-178	179
14	1.4142135623731e+00	6.8972862240904e-289	290
15	1.4142135623731e+00	-2.9188305375427e-467	468
16	1.4142135623731e+00	-7.1177402737057e-756	756
17	1.4142135623731e+00	7.3452405711368e-1223	1223
18	1.4142135623731e+00	-1.8484306763933e-1978	1979
19	1.4142135623731e+00	-4.8002537800567e-3201	3202

From this high-precision output, it is clear that the number of significant digits is not doubling, even at the later iterations.

Math 701 Programming Project 1

- (iii) According to Wikipedia https://en.wikipedia.org/wiki/Secant_method the order of convergence of the secant method is

$$\alpha = \frac{1 + \sqrt{5}}{2} \approx 1.618,$$

which is less than quadratic. Write $|e_{n+1}| = M_n |e_n|^\alpha$ and compute M_n for $n = 1, 2, \dots, 7$. In this case is M_n bigger or less than 1?

The code is

```
1 #include <stdio.h>
2 #include <math.h>
3
4 double f(double x){
5     return x*x-2;
6 }
7 double g(double x,double xold){
8     return x-f(x)*(x-xold)/(f(x)-f(xold));
9 }
10 unsigned sigdig(double ps,double p){
11     double relerror=fabs((p-ps)/p);
12     return (int)ceil(-log(relerror/5)/log(10));
13 }
14 int main(){
15     printf("#p2iii.c\n");
16     double alpha=(1+sqrt(5.0))/2;
17     double x=1,xold=0,xinf=sqrt(2.0);
18     printf("#%2s %22s %22s %22s\n","n","xn","en","Mn");
19     for(int i=0;i<=7;i++){
20         double eold=x-xinf;
21         double y=g(x,xold);
22         double enew=y-xinf;
23         double M=fabs(enew)/pow(fabs(eold),alpha);
24         printf("%3d %22.14e %22.14e %22.14e\n",i,x,eold,M);
25         xold=x;
26         x=y;
27     }
28     return 0;
29 }
```

and the output is

```
#p2iii.c
# n          xn          en          Mn
0  1.0000000000000000e+00 -4.14213562373095e-01  2.43827890556285e+00
1  2.0000000000000000e+00  5.85786437626905e-01  1.92153393677974e-01
2  1.3333333333333333e+00 -8.08802290397617e-02  8.31478649741950e-01
```

Math 701 Programming Project 1

3	1.4000000000000000e+00	-1.42135623730950e-02	4.10055031684882e-01
4	1.41463414634146e+00	4.20583968368193e-04	6.16388831558557e-01
5	1.41421143847487e+00	-2.12389822507042e-06	4.76724936560529e-01
6	1.41421356205732e+00	-3.15774739689800e-10	5.23323852141357e-01
7	1.41421356237310e+00	2.22044604925031e-16	0.00000000000000e+00

Note that M_n is less than 1.

From this data it is difficult to determine whether M_n is, in fact, converging to a limit. While not necessary for a complete answer to this question, again a Maple code was written to compute with more precision. The code

```

1 restart;
2 kernelopts(printbytes=false):
3 Digits:=10000:
4 printf("#p2iii2.mpl\n");
5 sigdig:=proc(ps,p)
6     local relerror;
7     relerror:=abs((p-ps)/p);
8     ceil(-log(relerror/5.0)/log(10.0));
9 end proc:
10 f:=x->x^2-2:
11 g:=(x,xold)->x-f(x)*(x-xold)/(f(x)-f(xold)):
12 alpha:=(1.0+sqrt(5.0))/2.0:
13 xn:=1.0:
14 xold:=0.0:
15 xinf:=sqrt(2.0):
16 printf("#%2s %22s %22s %22s\n", "n", "xn", "en", "Mn");
17 for i from 0 to 19
18 do
19     eold:=xn-xinf;
20     yn:=g(xn,xold);
21     anew:=yn-xinf;
22     M:=abs(anew)/abs(eold)^alpha;
23     printf("%3d %22.14e %22.12e %22.14e\n", i, xn, eold, M);
24     xold:=xn;
25     xn:=yn;
26 end:

```

produces the output

```

#p2iii2.mpl
# n          xn          en          Mn
0  1.0000000000000000e+00  -4.142135623731e-01  2.43827890556285e+00
1  2.0000000000000000e+00   5.857864376269e-01  1.92153393677974e-01
2  1.3333333333333333e+00  -8.088022903976e-02  8.31478649741951e-01
3  1.4000000000000000e+00  -1.421356237310e-02  4.10055031685049e-01
4  1.41463414634146e+00   4.205839683684e-04  6.16388831546844e-01
5  1.41421143847487e+00  -2.123898225031e-06  4.76724704811289e-01
6  1.41421356205732e+00  -3.157745861736e-10  5.58852058531633e-01

```

Math 701 Programming Project 1

7	1.41421356237310e+00	2.371189205858e-16	5.06563786196404e-01
8	1.41421356237310e+00	-2.647270929315e-26	5.38271204837746e-01
9	1.41421356237310e+00	-2.219318361662e-42	5.18448282665523e-01
10	1.41421356237310e+00	2.077174600088e-68	5.30611601387976e-01
11	1.41421356237310e+00	-1.629849922602e-110	5.23060994155132e-01
12	1.41421356237310e+00	-1.196948944367e-178	5.27714745625001e-01
13	1.41421356237310e+00	6.897286224090e-289	5.24833705146293e-01
14	1.41421356237310e+00	-2.918830537543e-467	5.26612424049138e-01
15	1.41421356237310e+00	-7.117740273706e-756	5.25512405067369e-01
16	1.41421356237310e+00	7.345240571137e-1223	5.26191982663751e-01
17	1.41421356237310e+00	-1.848430676393e-1978	5.25771876953996e-01
18	1.41421356237310e+00	-4.800253780057e-3201	5.26031476954935e-01
19	1.41421356237310e+00	3.137056728066e-5179	5.25871020205594e-01

The values of M_n are near 0.52 from this output; however, it is notable that even though M_n seems uniformly bounded, even with 10 000 digits of precision it is not clear as $n \rightarrow \infty$ that there really is a limit.

Math 701 Programming Project 1

- (iv) [Extra Credit and for Math/CS 666] Prove that the order of convergence of the secant method is α . If you look the proof up, please cite your references and rewrite the proof in your own words.

We assume f is twice continuously differentiable and that x_∞ is such that $f(x_\infty) = 0$ and $f'(x_\infty) \neq 0$. The secant method is

$$x_{n+1} = x_n - f(x_n) \frac{x_n - x_{n-1}}{f(x_n) - f(x_{n-1})}.$$

First claim if x_0 and x_1 with $x_0 \neq x_1$ are chosen close enough to x_∞ that $x_n \rightarrow x_\infty$ as $n \rightarrow \infty$. That is, the secant method converges. Let

$$\kappa(\alpha, \beta) = 1 - \frac{f'(\alpha)}{f'(\beta)}.$$

Since $f'(x_\infty) \neq 0$ it follows that the limit supremum of $|\kappa(\alpha, \beta)|$ is zero as $\alpha \rightarrow x_\infty$ and $\beta \rightarrow x_\infty$. Therefore, there is $\delta > 0$ so small such that

$$|\kappa(\alpha, \beta)| \leq \gamma < 1 \quad \text{whenever} \quad |\alpha - x_\infty| < \delta \quad \text{and} \quad |\beta - x_\infty| < \delta.$$

Choose x_0 and x_1 such that $|x_0 - x_\infty| < \delta$ and $|x_1 - x_\infty| < \delta$. By the mean-value theorem

$$\frac{f(x_n) - f(x_\infty)}{x_n - x_\infty} = f'(a_n) \quad \text{and} \quad \frac{f(x_n) - f(x_{n-1})}{x_n - x_{n-1}} = f'(b_n)$$

for some a_n between x_n and x_∞ and for some b_n between x_n and x_{n-1} . For induction assume $|x_n - x_\infty| < \delta$ and $|x_{n-1} - x_\infty| < \delta$, in which case $|a_n - x_\infty| < \delta$ and $|b_n - x_\infty| < \delta$. Denoting $e_n = x_n - x_\infty$ we obtain

$$\begin{aligned} e_{n+1} &= e_n - f(x_n) \frac{e_n - e_{n-1}}{f(x_n) - f(x_{n-1})} \\ &= e_n - \frac{(f(x_n) - f(x_\infty))(e_n - e_{n-1})}{f(x_n) - f(x_{n-1})} \\ &= e_n - \frac{f'(a_n)e_n(e_n - e_{n-1})}{f'(b_n)(e_n - e_{n-1})} = \left(1 - \frac{f'(a_n)}{f'(b_n)}\right)e_n. \end{aligned}$$

Therefore, $|e_{n+1}| \leq \gamma|e_n|$ and by induction $|e_{n+1}| \leq \gamma^n|e_1|$. Since $\gamma < 1$, it follows that $x_n \rightarrow x_\infty$ as $n \rightarrow \infty$ and the secant method converges.

Claim there exists C such that $|e_{n+1}|/|e_n e_{n-1}| \rightarrow C$ as $n \rightarrow \infty$. First note that

$$\begin{aligned} e_{n+1} &= e_n - f(x_n) \frac{e_n - e_{n-1}}{f(x_n) - f(x_{n-1})} \\ &= e_n - \frac{f(x_n)e_n - f(x_{n-1})e_n + f(x_{n-1})e_n - f(x_n)e_{n-1}}{f(x_n) - f(x_{n-1})} \\ &= \frac{f(x_n)e_{n-1} - f(x_{n-1})e_n}{f(x_n) - f(x_{n-1})} = \frac{f(x_n)/e_n - f(x_{n-1})/e_{n-1}}{f'(b_n)(x_n - x_{n-1})} e_n e_{n-1}. \end{aligned}$$

Math 701 Programming Project 1

Define

$$A = \max\{|f''(x)| : |x - x_\infty| \leq \delta\}.$$

Since f'' is continuous, it follows that $A < \infty$. By Taylor's theorem we have

$$f(x_n) = f(x_\infty) + f'(x_\infty)e_n + \int_{x_\infty}^{x_n} f''(t)(x_n - t)dt$$

Now

$$\begin{aligned} \frac{f(x_n)}{e_n} - \frac{f(x_{n-1})}{e_{n-1}} &= \frac{1}{e_n} \int_{x_\infty}^{x_n} f''(t)(x_n - t)dt - \frac{1}{e_{n-1}} \int_{x_\infty}^{x_{n-1}} f''(t)(x_{n-1} - t)dt \\ &= J_1 + J_2 \end{aligned}$$

where

$$J_1 = \left(\frac{1}{e_n} - \frac{1}{e_{n-1}}\right) \int_{x_\infty}^{x_n} f''(t)(x_n - t)dt$$

and

$$\begin{aligned} J_2 &= \frac{1}{e_{n-1}} \left(\int_{x_\infty}^{x_n} f''(t)(x_n - t)dt - \int_{x_\infty}^{x_{n-1}} f''(t)(x_{n-1} - t)dt \right) \\ &= J_3 + J_4 \end{aligned}$$

Here

$$J_3 = \frac{x_n - x_{n-1}}{e_{n-1}} \int_{x_\infty}^{x_n} f''(t)dt \quad \text{and} \quad J_4 = \frac{1}{e_{n-1}} \int_{x_{n-1}}^{x_n} f''(t)(x_{n-1} - t)dt.$$

Estimate

$$\begin{aligned} |J_1| &\leq A \left| \frac{1}{e_n} - \frac{1}{e_{n-1}} \right| \left| \int_{x_\infty}^{x_n} (x_n - t)dt \right| \\ &\leq A \frac{|x_n - x_{n-1}| |e_n|^2}{|e_n e_{n-1}| 2} \leq A \left| \frac{e_n}{e_{n-1}} \right| \frac{|x_n - x_{n-1}|}{2} \end{aligned}$$

Therefore

$$\frac{|J_1|}{|x_n - x_{n-1}|} \leq \frac{A}{2} \left| \frac{e_n}{e_{n-1}} \right| = \frac{A}{2} \left| 1 - \frac{f'(a_n)}{f'(b_n)} \right| \rightarrow 0 \quad \text{as} \quad n \rightarrow \infty.$$

Also

$$\frac{|J_3|}{|x_n - x_{n-1}|} \leq A \left| \frac{e_n}{e_{n-1}} \right| \rightarrow 0 \quad \text{as} \quad n \rightarrow \infty.$$

Math 701 Programming Project 1

The estimate of J_4 will be done more carefully. Consider two cases: If $x_{n-1} < x_n$ then the mean-value theorem for integrals implies

$$\frac{2}{(x_n - x_{n-1})^2} \int_{x_{n-1}}^{x_n} f''(t)(t - x_{n-1})dt = f''(\xi_n) \quad \text{where} \quad \xi_n \in [x_{n-1}, x_n].$$

If $x_n < x_{n-1}$ then

$$\frac{2}{(x_{n-1} - x_n)^2} \int_{x_n}^{x_{n-1}} f''(t)(x_{n-1} - t)dt = f''(\xi_n) \quad \text{where} \quad \xi_n \in [x_n, x_{n-1}].$$

In either case it holds that

$$\frac{J_4}{x_n - x_{n-1}} = f''(\xi_n) \frac{x_n - x_{n-1}}{2e_{n-1}} = \frac{f''(\xi_n)}{2} \left(\frac{e_n}{e_{n-1}} + 1 \right) \rightarrow \frac{f''(x_\infty)}{2}$$

as $n \rightarrow \infty$. It follows that

$$J_2 \rightarrow \frac{f''(x_\infty)}{2} \quad \text{as} \quad n \rightarrow \infty.$$

Consequently

$$\left| \frac{e_{n+1}}{e_n e_{n-1}} \right| \rightarrow C \quad \text{where} \quad C = \left| \frac{f''(x_\infty)}{2f'(x_\infty)} \right| \quad \text{as} \quad n \rightarrow \infty.$$

Claim that the secant method converges with order α . Note that

$$\frac{1}{\alpha - 1} = \alpha, \quad \alpha^2 - 1 = \alpha, \quad \text{and} \quad \frac{1}{\alpha} + \frac{1}{\alpha^2} = 1.$$

Define $K_n = |e_{n+1}|/|e_n e_{n-1}|$ and $M_n = |e_{n+1}|/|e_n|^\alpha$. Then

$$M_n^\alpha M_{n-1} = \left(\frac{|e_{n+1}|^\alpha}{|e_n|^{\alpha^2}} \right) \left(\frac{|e_n|}{|e_{n-1}|^\alpha} \right) = \left(\frac{|e_{n+1}|}{|e_n e_{n-1}|} \right)^\alpha = K_n^\alpha.$$

It follows that

$$M_n = \frac{K_n}{M_{n-1}^{1/\alpha}} \quad \text{and similarly} \quad M_{n+1} = \frac{K_{n+1}}{M_n^{1/\alpha}}.$$

Combining the above two inequalities implies

$$M_{n+1} = \frac{K_{n+1}}{K_n^{1/\alpha}} M_{n-1}^{1/\alpha^2}.$$

Since $K_n \rightarrow C$ as $n \rightarrow \infty$ then

$$\frac{K_{n+1}}{K_n^{1/\alpha}} \rightarrow C^{1-1/\alpha} = C^{2-\alpha} \quad \text{as} \quad n \rightarrow \infty.$$

Math 701 Programming Project 1

Since $2 - \alpha > 0$, the above limit makes sense even when $f''(x_\infty) = 0$. Let $L = 1 + C^{2-\alpha}$. By the definition of limit, there exists N large enough such that

$$M_{n+1} \leq LM_{n-1}^{1/\alpha^2} \quad \text{for all } n \geq N.$$

The above inequality and the fact that $1/\alpha^2 < 1$ implies that the sequence M_n is bounded. In particular, suppose $M_{2n-1} > L^\alpha$ where $2n \geq N$, then

$$M_{2n+1} \leq LM_{2n-1}^{1/\alpha^2} < M_{2n-1}^{1/\alpha+1/\alpha^2} = M_{2n-1}.$$

Therefore $M_{2(n+k)+1} \leq M_{2n-1}$ for all $k \in \mathbf{N}$. Similarly if $M_{2n} > L^\alpha$ for some $2n \geq N$, then $M_{2(n+k)} \leq M_{2n}$ for all $k \in \mathbf{N}$. Having consider both even and odd terms, we conclude in general that M_k is bounded. Consequently there exists M large enough such that $M_n \leq M$ for every $n \in \mathbf{N}$. Thus

$$|e_{n+1}| \leq M|e_n|^\alpha \quad \text{for every } n \in \mathbf{N}$$

and so the secant method converges with order at least α .

The following references were consulted when preparing the above proof:

- [1] Burden, Fairs and Burden, *Numerical Analysis, Tenth Edition*, hint given in for Problem 14 in Section 2.4.
- [2] Dahlquist and Björck, *Numerical Methods in Scientific Computer, Volume I*, proof of Theorem 6.2.1.

Math 701 Programming Project 1

3. Consider the fixed point iteration for solving $f(x) = 0$ given by $x_{n+1} = h(x_n)$ where

$$h(x) = x - \frac{f(x)f'(x)}{[f'(x)]^2 - f(x)f''(x)}.$$

(i) Show that $f(x) = 0$ implies $h(x) = x$. Conversely show that if $h(x) = x$ then either $f(x) = 0$ or $f'(x) = 0$.

Suppose $f(x) = 0$. Assuming $f'(x) \neq 0$ we have $h(x) = x - 0/f'(x)^2 = x$. More generally, if $f^{(k)}(x) = 0$ for $k = 1, \dots, m$ and $f^{(m+1)}(x) \neq 0$ we claim $h(t) \rightarrow x$ as $t \rightarrow x$. In this case Taylor's theorem implies

$$f(t) = \int_x^t \frac{f^{(m+1)}(s)}{m!} (t-s)^m ds,$$

$$f'(t) = \int_x^t \frac{f^{(m+1)}(s)}{(m-1)!} (t-s)^{m-1} ds \quad \text{and} \quad f''(t) = \int_x^t \frac{f^{(m+1)}(s)}{(m-2)!} (t-s)^{m-2} ds.$$

Choose $\varepsilon > 0$ but small enough such that $(1+m)^2(1-\varepsilon)^2 - (1+\varepsilon)^2 > 0$. Since $f^{(m+1)}(x) \neq 0$, then there is $\delta > 0$ such that

$$(1-\varepsilon)|f^{(m+1)}(x)| \leq |f^{(m+1)}(t)| \leq (1+\varepsilon)|f^{(m+1)}(x)| \quad \text{for} \quad |t-x| < \delta.$$

It follows that

$$\frac{(1-\varepsilon)|f^{(m+1)}(x)|}{(m+1)!} |t-x|^{m+1} \leq |f(t)| \leq \frac{(1+\varepsilon)|f^{(m+1)}(x)|}{(m+1)!} |t-x|^{m+1}$$

$$\frac{(1-\varepsilon)|f^{(m+1)}(x)|}{m!} |t-x|^m \leq |f'(t)| \leq \frac{(1+\varepsilon)|f^{(m+1)}(x)|}{m!} |t-x|^m,$$

and

$$\frac{(1-\varepsilon)|f^{(m+1)}(x)|}{(m-1)!} |t-x|^{m-1} \leq |f''(t)| \leq \frac{(1+\varepsilon)|f^{(m+1)}(x)|}{(m-1)!} |t-x|^{m-1}.$$

Therefore, $h(t) = t - \omega(t)$ where

$$|\omega(t)| \leq \frac{(m+1)(1+\varepsilon)(1+\varepsilon)}{(1+m)^2(1-\varepsilon)^2 - (1+\varepsilon)(1+\varepsilon)} |t-x| \rightarrow 0 \quad \text{as} \quad t \rightarrow x.$$

Consequently $h(t) \rightarrow x$ as $t \rightarrow x$.

Conversely, suppose $h(x) = x$ or that $h(t) \rightarrow x$ as $t \rightarrow x$. Then

$$\frac{f(x)f'(x)}{[f'(x)]^2 - f(x)f''(x)} = 0 \quad \text{or} \quad \lim_{t \rightarrow x} \frac{f(t)f'(t)}{[f'(t)]^2 - f(t)f''(t)} = 0.$$

It follows that either $f(x) = 0$ or $f'(x) = 0$.

Math 701 Programming Project 1

(ii) Compute $h'(x)$ and show that

$$h'(x) = \begin{cases} 0 & \text{when } f(x) = 0 \text{ and } f'(x) \neq 0 \\ 2 & \text{when } f(x) \neq 0, f'(x) = 0 \text{ and } f''(x) \neq 0. \end{cases}$$

Conclude that the fixed points of h for which $f(x) = 0$ are stable, but the fixed points for which $f'(x) = 0$ are not.

Computing with Maple and the commands

```
1 restart;
2 kernelopts(printbytes=false);
3 printf("#p3ii.mpl\n");
4 h:=x->x-f(x)*D(f)(x)/(D(f)(x)^2-f(x)*(D@@2)(f)(x));
5 dh:=simplify(D(h)(x));
```

yields the output

```
#p3ii.mpl
h := x -> x - 
$$\frac{f(x) D(f)(x)}{D(f)(x)^2 - f(x) (D^2)(f)(x)}$$

dh := - f(x)

$$\frac{(D(f)(x))^2 (D^2)(f)(x) - 2 f(x) (D^2)(f)(x) + f(x) D(f)(x) (D^3)(f)(x)}{(D(f)(x))^2 - f(x) (D^2)(f)(x)}$$

```

or in other words that

$$h'(x) = \frac{f(x)(2f(x)f''(x)^2 - f'(x)^2f''(x) - f(x)f'(x)f'''(x))}{(f'(x)^2 - f(x)f''(x))^2}.$$

If $f(x) = 0$ and $f'(x) \neq 0$ we have

$$h'(x) = \frac{0 \cdot (0 \cdot f''(x)^2 - f'(x)^2f''(x) - 0 \cdot f'(x)f'''(x))}{(f'(x)^2 - 0 \cdot f''(x))^2} = 0.$$

On the other hand, if $f(x) \neq 0$, $f'(x) = 0$ and $f''(x) \neq 0$ then

$$h'(x) = \frac{f(x)(2f(x)f''(x)^2 - 0^2f''(x) - f(x) \cdot 0 \cdot f'''(x))}{(0^2 - f(x)f''(x))^2} = \frac{2f(x)f(x)f''(x)^2}{(f(x)f''(x))^2} = 2.$$

For an iteration of the form $x_{n+1} = h(x_n)$ to converge to a fixed point x_∞ , it is a necessary condition that $h'(x_\infty) < 1$. Since $f(x) \neq 0$ implies $h'(x_\infty) = 2$, iterations will not converge to those fixed points where $f(x) \neq 0$.

Math 701 Programming Project 1

- (iii) Use this fixed point iteration with $x_0 = 1$ to solve $f(x) = 0$ where $f(x) = x^2 - 2$. Compare the performance of this method with your results for Newton's method.

The code

```
1 #include <stdio.h>
2 #include <math.h>
3
4 double f(double x){
5     return x*x-2;
6 }
7 double df(double x){
8     return 2*x;
9 }
10 double ddf(double x){
11     return 2;
12 }
13 double h(double x){
14     double y=f(x),dy=df(x),ddy=ddf(x);
15     return x-y*dy/(dy*dy-y*ddy);
16 }
17 unsigned sigdig(double ps,double p){
18     double relerror=fabs((p-ps)/p);
19     return (int)ceil(-log(relerror/5)/log(10));
20 }
21 int main(){
22     printf("#p3iii.c\n");
23     double x=1,xinf=sqrt(2.0);
24     printf("#%2s %22s %22s %12s\n","n","xn","en","sigdig");
25     for(int i=0;;i++){
26         printf("%3d %22.14e %22.14e %12u\n",i,x,x-xinf,sigdig(x,xinf));
27         if(i>=8) break;
28         x=h(x);
29     }
30     return 0;
31 }
```

Math 701 Programming Project 1

produced the output

```
#p3iii.c
# n          xn          en          sigdig
0  1.00000000000000e+00  -4.14213562373095e-01      2
1  1.33333333333333e+00  -8.08802290397619e-02      2
2  1.41176470588235e+00  -2.44885649074233e-03      4
3  1.41421143847487e+00  -2.12389822507042e-06      7
4  1.41421356237150e+00  -1.59494639717650e-12     13
5  1.41421356237309e+00  -2.22044604925031e-16     17
6  1.41421356237310e+00   0.00000000000000e+00  2147483648
7  1.41421356237309e+00  -2.22044604925031e-16     17
8  1.41421356237310e+00   0.00000000000000e+00  2147483648
```

The output is almost exactly the same as Newton's method.

Math 701 Programming Project 1

- (iv) Suppose $f(x) = (x - \xi)^m q(x)$ where $\lim_{x \rightarrow \xi} q(x) \neq 0$. Let $g(x) = x - f(x)/f'(x)$ as in Newton's method and show that

$$\lim_{x \rightarrow \xi} g'(x) = \frac{m-1}{m} \quad \text{and} \quad \lim_{x \rightarrow \xi} h'(x) = 0.$$

Conclude that even when $f'(x) = 0$ this method, unlike Newton's method, has an accelerating rate of convergence as x_n approaches the solution $x = \xi$ to $f(x) = 0$.

Differentiating yields

$$\begin{aligned} f'(x) &= m(x - \xi)^{m-1}q(x) + (x - \xi)^m q'(x) \\ f''(x) &= m(m-1)(x - \xi)^{m-2}q(x) + 2m(x - \xi)^{m-1}q'(x) + (x - \xi)^m q''(x) \end{aligned}$$

Therefore

$$\begin{aligned} g'(x) &= 1 - \frac{f'(x)^2 - f(x)f''(x)}{f'(x)^2} = \frac{f(x)f''(x)}{f'(x)^2} \\ &= \frac{(x - \xi)^m q(x) (m(m-1)(x - \xi)^{m-2}q(x) + 2m(x - \xi)^{m-1}q'(x) + (x - \xi)^m q''(x))}{(m(x - \xi)^{m-1}q(x) + (x - \xi)^m q'(x))^2} \\ &= \frac{q(x)(m(m-1)q(x) + 2m(x - \xi)q'(x) + (x - \xi)^2 q''(x))}{(mq(x) + (x - \xi)q'(x))^2} \\ &\rightarrow \frac{q(\xi)m(m-1)q(\xi)}{(mq(\xi))^2} = \frac{m-1}{m} \quad \text{as} \quad x \rightarrow \xi. \end{aligned}$$

For the calculation of $h'(x)$ we resort to the Maple script

```
1 restart;
2 kernelopts(printbytes=false);
3 printf("#p3iv.mpl\n");
4 f:=x->(x-xi)^m*q(x);
5 h:=x->x-f(x)*D(f)(x)/(D(f)(x)^2-f(x)*(D@@2)(f)(x));
6 dh:=D(h)(x);
7 printf("The limit as x->xi is\n");
8 limit(dh,x=xi);
```

with output

```
#p3iv.mpl
dh := 1 - 
$$\frac{\frac{(x - xi)^2}{2} - (x - xi)^m q(x)^2}{(x - xi)^m q(x)^2} + (x - xi)^m q(x)^2$$

```

Math 701 Programming Project 1

$$\begin{aligned}
 & \sqrt[m]{\frac{q(x) - (x - x_i)^2}{(x - x_i)^3}} - \sqrt[m]{\frac{q(x) - (x - x_i)^2}{(x - x_i)^3}} \\
 & + \frac{(x - x_i)^2 \sqrt[m]{D(q)(x)}}{(x - x_i)^2} + \frac{(x - x_i)^2 \sqrt[m]{q(x)}}{(x - x_i)^3} - \frac{(x - x_i)^2 \sqrt[m]{D(q)(x)}}{(x - x_i)^2} \\
 & + \frac{(x - x_i)^m (D^{(2)}(q)(x))}{x - x_i} + \frac{(x - x_i)^m (D^{(3)}(q)(x))}{(x - x_i)^3} \\
 & \sqrt[m]{\frac{q(x) - (x - x_i)^2}{(x - x_i)^3}} \\
 \%1 := & \frac{(x - x_i)^2 \sqrt[m]{q(x)}}{(x - x_i)^2} - \frac{(x - x_i)^2 \sqrt[m]{q(x)}}{(x - x_i)^2} + \frac{(x - x_i)^2 \sqrt[m]{D(q)(x)}}{x - x_i} \\
 & + (x - x_i)^m (D^{(2)}(q)(x)) \\
 \%2 := & \frac{(x - x_i)^m \sqrt[m]{q(x)}}{x - x_i} + (x - x_i)^m D(q)(x)
 \end{aligned}$$

The limit as $x \rightarrow x_i$ is

$$0$$

Therefore, as shown by the above Maple calculation $h'(x) \rightarrow 0$ as $x \rightarrow \xi$. Since $f(\xi) = 0$ then $h(\xi) = \xi$. It follows that

$$|x_{n+1} - \xi| = |h(x_n) - h(\xi)| = \left| \int_{x_n}^{\xi} h'(t) dt \right| \leq \rho_n |x_n - \xi|$$

where

$$\rho_n = \max\{|h'(t)| : t \text{ is between } x_n \text{ and } \xi\}.$$

We interpret ρ_n as the ratio by which the error contracts between the n to the $n + 1$ iteration. Since $h'(t) \rightarrow 0$ as $t \rightarrow \xi$ then $\rho_n \rightarrow 0$ as $n \rightarrow \infty$. It follows that this sequence has an accelerating rate of convergence as $n \rightarrow \infty$. On the other hand, for Newton's method, since $g'(x) \rightarrow (m - 1)/m$ as $x \rightarrow \xi$, the rate of convergence levels off to a linear ratio of $(m - 1)/m$ as $n \rightarrow \infty$.

Math 701 Programming Project 1

4. The function

$$f(x) = 2 \cos(5x) + 2 \cos(4x) + 6 \cos(3x) + 4 \cos(2x) + 10 \cos(x) + 3$$

has two roots on the interval $[0, 3]$; one root is near 1 and the other near 2.

- (i) Use Newton's method $x_{n+1} = g(x_n)$ with $x_0 = 1$ and also with $x_0 = 2$ to approximate these two roots. Use the fact that the exact roots are $\pi/3$ and $2\pi/3$ to compute the error e_n at each iteration for $n = 0, 1, \dots, 18$.

The code

```
1 #include <stdio.h>
2 #include <math.h>
3
4 double f(double x){
5     return 2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3;
6 }
7 double df(double x){
8     return -10*sin(5*x)-8*sin(4*x)-18*sin(3*x)-8*sin(2*x)-10*sin(x);
9 }
10 double g(double x){
11     return x-f(x)/df(x);
12 }
13 int main(){
14     printf("#p4i.c\n");
15     double x=1,xinf=M_PI/3;
16     double y=2,yinf=2*M_PI/3;
17     printf("#%2s %18s %18s %18s %18s\n",
18         "n","xn","en","yn","en");
19     for(int i=0;;i++){
20         printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
21             i,x,x-xinf,y,y-yinf);
22         if(i>=18) break;
23         x=g(x); y=g(y);
24     }
25     return 0;
26 }
```

Math 701 Programming Project 1

produces the output

```
#p4i.c
# n          xn          en          yn          en
0  1.000000000e+00 -4.7197551197e-02  2.000000000e+00 -9.4395102393e-02
1  1.0226323341e+00 -2.4565217065e-02  2.0327367304e+00 -6.1658372020e-02
2  1.0346334653e+00 -1.2564085860e-02  2.0537663411e+00 -4.0628761277e-02
3  1.0408389641e+00 -6.3585870488e-03  2.0674991299e+00 -2.6895972473e-02
4  1.0439982526e+00 -3.1992985566e-03  2.0765429375e+00 -1.7852164921e-02
5  1.0455927850e+00 -1.6047661895e-03  2.0825268979e+00 -1.1868204458e-02
6  1.0463938739e+00 -8.0367725365e-04  2.0864972711e+00 -7.8978312884e-03
7  1.0467953871e+00 -4.0216406374e-04  2.0891361042e+00 -5.2589981827e-03
8  1.0469963876e+00 -2.0116363032e-04  2.0908918299e+00 -3.5032725260e-03
9  1.0470969490e+00 -1.0060224474e-04  2.0920607875e+00 -2.3343148837e-03
10 1.0471472450e+00 -5.0306233608e-05  2.0928394225e+00 -1.5556799278e-03
11 1.0471723968e+00 -2.5154395855e-05  2.0933582170e+00 -1.0368853819e-03
12 1.0471849737e+00 -1.2577516050e-05  2.0937039494e+00 -6.9115294687e-04
13 1.0471912624e+00 -6.2888362424e-06  2.0939343799e+00 -4.6072245719e-04
14 1.0471944068e+00 -3.1444357924e-06  2.0940879744e+00 -3.0712796824e-04
15 1.0471959790e+00 -1.5722235340e-06  2.0941903593e+00 -2.0474309283e-04
16 1.0471967651e+00 -7.8610765075e-07  2.0942586108e+00 -1.3649161752e-04
17 1.0471971581e+00 -3.9308790645e-07  2.0943041099e+00 -9.0992468730e-05
18 1.0471973546e+00 -1.9660660611e-07  2.0943344418e+00 -6.0660575847e-05
```

Note that the second and third columns correspond to the values of x_n and e_n for Newton's iteration starting with $x_0 = 1$ while the fourth and fifth columns correspond Newton's iteration starting with $x_0 = 2$.

Math 701 Programming Project 1

- (ii) Use the method $x_{n+1} = h(x_n)$ with $x_0 = 1$ and again also with $x_0 = 2$ to approximate these two roots. Again use the fact that the exact roots are $\pi/3$ and $2\pi/3$ to compute the error e_n at each iteration for $n = 0, 1, \dots, 18$.

The code

```
1 #include <stdio.h>
2 #include <math.h>
3
4 double f(double x){
5     return 2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3;
6 }
7 double df(double x){
8     return -10*sin(5*x)-8*sin(4*x)-18*sin(3*x)-8*sin(2*x)-10*sin(x);
9 }
10 double ddf(double x){
11     return -50*cos(5*x)-32*cos(4*x)-54*cos(3*x)-16*cos(2*x)-10*cos(x);
12 }
13 double h(double x){
14     double y=f(x),dy=df(x),ddy=ddf(x);
15     return x-y*dy/(dy*dy-y*ddy);
16 }
17 int main(){
18     printf("#p4ii.c\n");
19     double x=1,xinf=M_PI/3;
20     double y=2,yinf=2*M_PI/3;
21     printf("#%2s %18s %18s %18s %18s\n",
22         "n","xn","en","yn","en");
23     for(int i=0;;i++){
24         printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
25             i,x,x-xinf,y,y-yinf);
26         if(i>=18) break;
27         x=h(x); y=h(y);
28     }
29     return 0;
30 }
```

Math 701 Programming Project 1

produces the output

```
#p4ii.c
# n          xn          en          yn          en
0  1.000000000e+00 -4.7197551197e-02  2.000000000e+00 -9.4395102393e-02
1  1.0489744220e+00  1.7768708227e-03  2.0896423074e+00 -4.7527949859e-03
2  1.0472007669e+00  3.2157141134e-06  2.0943883125e+00 -6.7898500431e-06
3  1.0471975512e+00  9.8343555521e-13  2.0943999121e+00  4.8097554064e-06
4  1.0471975512e+00  1.9668711104e-12  2.0943791702e+00 -1.5932145905e-05
5  1.0471975512e+00  3.9335201762e-12  2.0943947851e+00 -3.1729864558e-07
6  1.0471975512e+00  7.8670403525e-12  2.0943946265e+00 -4.7593073838e-07
7  1.0471975512e+00  1.5733858660e-11  2.0943943892e+00 -7.1317747530e-07
8  1.0471975512e+00  3.1467717321e-11  2.0943940281e+00 -1.0742473977e-06
9  1.0471975512e+00  3.1467717321e-11  2.0943934667e+00 -1.6357170938e-06
10 1.0471975512e+00  3.1467717321e-11  2.0943925953e+00 -2.5071035799e-06
11 1.0471975512e+00  3.1467717321e-11  2.0943897902e+00 -5.3122035357e-06
12 1.0471975512e+00  3.1467717321e-11  2.0943921943e+00 -2.9081381792e-06
13 1.0471975512e+00  3.1467717321e-11  2.0943887686e+00 -6.3337454868e-06
14 1.0471975512e+00  3.1467717321e-11  2.0943919936e+00 -3.1087908559e-06
15 1.0471975512e+00  3.1467717321e-11  2.0943867588e+00 -8.3435748301e-06
16 1.0471975512e+00  3.1467717321e-11  2.0943933693e+00 -1.7331209072e-06
17 1.0471975512e+00  3.1467717321e-11  2.0943927346e+00 -2.3677631007e-06
18 1.0471975512e+00  3.1467717321e-11  2.0943927346e+00 -2.3677631007e-06
```

Again the second and third columns correspond to the values of x_n and e_n for the h -iteration starting with $x_0 = 1$ while the fourth and fifth columns correspond the h -iteration starting with $x_0 = 2$.

Math 701 Programming Project 1

- (iii) Comment on the rate of convergence and the effects of rounding error in the above two computations.

We note that the rate of convergence of Newton's method is very slow and looks linear. This is further demonstrated by the convergence ratios $M_n = |e_{n+1}|/|e_n|$ for each of the runs. The code

```
1 #include <stdio.h>
2 #include <math.h>
3
4 double f(double x){
5     return 2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3;
6 }
7 double df(double x){
8     return -10*sin(5*x)-8*sin(4*x)-18*sin(3*x)-8*sin(2*x)-10*sin(x);
9 }
10 double g(double x){
11     return x-f(x)/df(x);
12 }
13 int main(){
14     printf("#p4iii.c\n");
15     double x=1,xinf=M_PI/3;
16     double y=2,yinf=2*M_PI/3;
17     printf("#%2s %18s %18s %18s %18s\n",
18         "n","xn","Mn","yn","Mn");
19     for(int i=0;i<=18;i++){
20         {
21             double eold=x-xinf;
22             double xnew=g(x);
23             double enew=xnew-xinf;
24             double M=fabs(enew/eold);
25             printf("%3d %18.10e %18.10e",i,x,M);
26             x=xnew;
27         }
28         {
29             double eold=y-yinf;
30             double ynew=g(y);
31             double enew=ynew-yinf;
32             double M=fabs(enew/eold);
33             printf(" %18.10e %18.10e\n",y,M);
34             y=ynew;
35         }
36     }
37     return 0;
38 }
```

Math 701 Programming Project 1

produces the output

```
#p4iii.c
# n          xn          Mn          yn          Mn
0  1.000000000e+00  5.2047651716e-01  2.000000000e+00  6.5319460922e-01
1  1.0226323341e+00  5.1145836921e-01  2.0327367304e+00  6.5893340914e-01
2  1.0346334653e+00  5.0609229513e-01  2.0537663411e+00  6.6199341617e-01
3  1.0408389641e+00  5.0314614427e-01  2.0674991299e+00  6.6374863150e-01
4  1.0439982526e+00  5.0159938535e-01  2.0765429375e+00  6.6480477357e-01
5  1.0455927850e+00  5.0080644700e-01  2.0825268979e+00  6.6546134389e-01
6  1.0463938739e+00  5.0040493484e-01  2.0864972711e+00  6.6587876984e-01
7  1.0467953871e+00  5.0020289840e-01  2.0891361042e+00  6.6614826708e-01
8  1.0469963876e+00  5.0010155705e-01  2.0908918299e+00  6.6632409164e-01
9  1.0470969490e+00  5.0005080639e-01  2.0920607875e+00  6.6643962159e-01
10 1.0471472450e+00  5.0002542530e-01  2.0928394225e+00  6.6651588373e-01
11 1.0471723968e+00  5.0001264678e-01  2.0933582170e+00  6.6656639101e-01
12 1.0471849737e+00  5.0000621885e-01  2.0937039494e+00  6.6659985936e-01
13 1.0471912624e+00  5.0000280993e-01  2.0939343799e+00  6.6662252610e-01
14 1.0471944068e+00  5.0000179295e-01  2.0940879744e+00  6.6663773410e-01
15 1.0471959790e+00  4.9999738188e-01  2.0941903593e+00  6.6664821573e-01
16 1.0471967651e+00  5.0004335420e-01  2.0942586108e+00  6.6665243174e-01
17 1.0471971581e+00  5.0015938644e-01  2.0943041099e+00  6.6665490775e-01
18 1.0471973546e+00  4.9975955952e-01  2.0943344418e+00  6.6661111543e-01
```

which shows that $M_n \rightarrow 1/2$ as $n \rightarrow \infty$ when $x_0 = 1$ and that $M_n \rightarrow 2/3$ when $x_0 = 2$. Therefore the convergence is linear and solving for m in the relationship

$$\frac{|e_{n+1}|}{|e_n|} \rightarrow \lim_{x \rightarrow \xi} g'(x) = \frac{m-1}{m} \quad \text{as } n \rightarrow \infty$$

we conclude that $\pi/3$ is a root of multiplicity 2 and $2\pi/3$ is a root of multiplicity 3.

Comparing Newton's iteration to the h -iteration, we see that the h -iteration converges much faster. It looks quadratic between the first, second and third iterations with starting with $x_0 = 1$. When starting with $x_0 = 2$ the number of significant digits doubles between the first and second iterations, but after that rounding error plays a significant role. In fact, rounding error plays a significant role in the h -iterations for either starting value with the final accuracy being only 12 digits out of 15 in the case of $x_0 = 1$ and a limited 7 digits out of 15 when $x_0 = 2$. Loss of precision likely occurs in the denominator $[f'(x)]^2 - f(x)f''(x)$ of the method with cancelation of two nearly equal quantities; however, this needs to be verified to be certain. Such verification is beyond the scope of the present report.

5. [Extra Credit and Math/CS 666] Define

$$x_{n+1} = x_n - \frac{F_n F'_n}{[F'_n]^2 - F_n F''_n}$$

where

$$F_n = f\left(\frac{x_n + 2x_{n-1} + x_{n-2}}{4}\right),$$

$$F'_n = \frac{2}{x_n - x_{n-2}} \left\{ f\left(\frac{x_n + x_{n-1}}{2}\right) - f\left(\frac{x_{n-1} + x_{n-2}}{2}\right) \right\},$$

$$F''_n = \frac{2}{x_n - x_{n-2}} \left(\frac{f(x_n) - f(x_{n-1})}{x_n - x_{n-1}} - \frac{f(x_{n-1}) - f(x_{n-2})}{x_{n-1} - x_{n-2}} \right)$$

to create a secant-method-like approximation of the method given by h that doesn't involve f' and f'' . Study this method both numerically and analytically. Test this method for the functions $f(x) = x^2 - 2$ and

$$f(x) = 2 \cos(5x) + 2 \cos(4x) + 6 \cos(3x) + 4 \cos(2x) + 10 \cos(x) + 3.$$

How does this method compare to the usual secant method? Can you think of an improvement that works better and still doesn't involve f' or f'' ?

The code

```

1 #include <stdio.h>
2 #include <math.h>
3
4 double f2(double x){
5     return 2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3;
6 }
7 double f1(double x){
8     return x*x-2;
9 }
10 double H(double x2,double x1,double x0,double (*f)(double)){
11     double y=f((x2+2*x1+x0)/4);
12     double dy=2/(x2-x0)*(f((x2+x1)/2)-f((x1+x0)/2));
13     double ddy=2/(x2-x0)*((f(x2)-f(x1))/(x2-x1)-(f(x1)-f(x0))/(x1-x0));
14     return x2-y*dy/(dy*dy-y*ddy);
15 }
16 double G(double x1,double x0,double (*f)(double)){
17     double y=f(x1);
18     double dy=(f(x1)-f(x0))/(x1-x0);
19     return x1-y/dy;
20 }
21
22 void iterate(double x2,double x1,double x0,double xinf,double (*f)(double)){

```

Math 701 Programming Project 1

```

23     printf("#%40s %37s\n",
24           "the extra-credit method","the usual secant method");
25     printf("#%2s %18s %18s %18s %18s\n",
26           "n","xn","en","yn","en");
27     double y0=x0,y1=x1;
28     printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
29           0,x0,x0-xinf,y0,y0-xinf);
30     printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
31           1,x1,x1-xinf,y1,y1-xinf);
32     double y=G(y1,y0,f);
33     y0=y1; y1=y;
34     for(int i=2;;i++){
35         printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
36               i,x2,x2-xinf,y1,y1-xinf);
37         if(i>=24) break;
38         double y=G(y1,y0,f);
39         y0=y1; y1=y;
40         double x=H(x2,x1,x0,f);
41         x0=x1; x1=x2; x2=x;
42     }
43 }
44
45 int main(){
46     printf("#p5i.c\n");
47     printf("\n" "#f(x)=x^2-2,\n");
48     iterate(1.0,0.9,1.1,sqrt(2),f1);
49     printf("\n\n"
50           "#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,\n");
51     iterate(1.0,0.9,1.1,M_PI/3,f2);
52     printf("\n\n"
53           "#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,\n");
54     iterate(2.0,1.9,2.1,2*M_PI/3,f2);
55     return 0;
56 }

```

produces the output

```

#p5i.c

#f(x)=x^2-2,
#           the extra-credit method           the usual secant method
# n           xn           en           yn           en
0  1.1000000000e+00  -3.1421356237e-01  1.1000000000e+00  -3.1421356237e-01
1  9.0000000000e-01  -5.1421356237e-01  9.0000000000e-01  -5.1421356237e-01
2  1.0000000000e+00  -4.1421356237e-01  1.4950000000e+00  8.0786437627e-02
3  1.3467538657e+00  -6.7459696667e-02  1.3968684760e+00  -1.7345086381e-02
4  1.6430782437e+00  2.2886468133e-01  1.4137290148e+00  -4.8454753414e-04

```

Math 701 Programming Project 1

5	1.7207468265e+00	3.0653326408e-01	1.4142165527e+00	2.9902961425e-06
6	1.5370579207e+00	1.2284435833e-01	1.4142135619e+00	-5.1236526133e-10
7	1.2785086132e+00	-1.3570494915e-01	1.4142135624e+00	-6.6613381478e-16
8	1.1708177108e+00	-2.4339585161e-01	1.4142135624e+00	-2.2204460493e-16
9	1.2651698438e+00	-1.4904371862e-01	1.4142135624e+00	0.0000000000e+00
10	1.4429860048e+00	2.8772442432e-02	1.4142135624e+00	-2.2204460493e-16
11	1.5648047758e+00	1.5059121342e-01	1.4142135624e+00	-2.2204460493e-16
12	1.5499553217e+00	1.3574175931e-01		-nan
13	1.4291172269e+00	1.4903664546e-02		-nan
14	1.3159665738e+00	-9.8246988605e-02		-nan
15	1.2990421422e+00	-1.1517142018e-01		-nan
16	1.3711817755e+00	-4.3031786838e-02		-nan
17	1.4608284676e+00	4.6614905270e-02		-nan
18	1.4989405696e+00	8.4727007190e-02		-nan
19	1.4648165200e+00	5.0602957658e-02		-nan
20	1.3966494751e+00	-1.7564087292e-02		-nan
21	1.3539492235e+00	-6.0264338826e-02		-nan
22	1.3651019310e+00	-4.9111631325e-02		-nan
23	1.4111025755e+00	-3.1109868331e-03		-nan
24	1.4509084573e+00	3.6694894885e-02		-nan

```
#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,
# the extra-credit method the usual secant method
# n xn en yn en
0 1.1000000000e+00 5.2802448803e-02 1.1000000000e+00 5.2802448803e-02
1 9.0000000000e-01 -1.4719755120e-01 9.0000000000e-01 -1.4719755120e-01
2 1.0000000000e+00 -4.7197551197e-02 1.1196553035e+00 7.2457752263e-02
3 1.0658955138e+00 1.8697962592e-02 1.1618045574e+00 1.1460700620e-01
4 1.1199000538e+00 7.2702502611e-02 1.0860467711e+00 3.8849219907e-02
5 1.1009463529e+00 5.3748801676e-02 1.0739484024e+00 2.6750851211e-02
6 1.0478137039e+00 6.1615271508e-04 1.0624733436e+00 1.5275792428e-02
7 1.0032660503e+00 -4.3931500893e-02 1.0567157632e+00 9.5182120399e-03
8 9.9375220868e-01 -5.3445342520e-02 1.0529893596e+00 5.7918084065e-03
9 1.0288784885e+00 -1.8319062674e-02 1.0507714277e+00 3.5738764925e-03
10 1.0716527356e+00 2.4455184448e-02 1.0493976366e+00 2.2000853617e-03
11 1.0871856735e+00 3.9988122289e-02 1.0485555420e+00 1.3579907807e-03
12 1.0689428006e+00 2.1745249438e-02 1.0480358121e+00 8.3826085446e-04
13 1.0379818679e+00 -9.2156833295e-03 1.0477153215e+00 5.1777029537e-04
14 1.0191979248e+00 -2.7999626351e-02 1.0475174150e+00 3.1986375576e-04
15 1.0249416116e+00 -2.2255939643e-02 1.0473951908e+00 1.9763963651e-04
16 1.0469555816e+00 -2.4196962207e-04 1.0473196801e+00 1.2212893400e-04
17 1.0651640555e+00 1.7966504340e-02 1.0472730240e+00 7.5472815601e-05
18 1.0661212939e+00 1.8923742727e-02 1.0472441932e+00 4.6642022625e-05
19 1.0524746937e+00 5.2771424647e-03 1.0472263765e+00 2.8825323730e-05
20 1.0373074795e+00 -9.8900717319e-03 1.0472153658e+00 1.7814632219e-05
21 1.0322684910e+00 -1.4929060162e-02 1.0472085611e+00 1.1009896627e-05
22 1.0395665294e+00 -7.6310218432e-03 1.0472043556e+00 6.8044334973e-06
23 1.0514725471e+00 4.2749959460e-03 1.0472017565e+00 4.2053526790e-06
24 1.0579089715e+00 1.0711420291e-02 1.0472001502e+00 2.5990370549e-06
```

```
#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,
# the extra-credit method the usual secant method
```

Math 701 Programming Project 1

#	n	xn	en	yn	en
0	2.1000000000e+00	5.6048976068e-03	2.1000000000e+00	5.6048976068e-03	
1	1.9000000000e+00	-1.9439510239e-01	1.9000000000e+00	-1.9439510239e-01	
2	2.0000000000e+00	-9.4395102393e-02	2.0999938553e+00	5.5987528838e-03	
3	2.0824700223e+00	-1.1925080106e-02	2.0999877310e+00	5.5926285676e-03	
4	2.1566853422e+00	6.2290239780e-02	2.0981284968e+00	3.7333944315e-03	
5	2.1580851602e+00	6.3690057761e-02	2.0973429599e+00	2.9478575233e-03	
6	2.1301393942e+00	3.5744291797e-02	2.0965823314e+00	2.1872289569e-03	
7	2.0793280717e+00	-1.5067030685e-02	2.0960576651e+00	1.6625627019e-03	
8	2.0627733620e+00	-3.1621740380e-02	2.0956471123e+00	1.2520099139e-03	
9	2.0634752538e+00	-3.0919848553e-02	2.0953412813e+00	9.4617891509e-04	
10	2.0874011682e+00	-6.9939341849e-03	2.0951091498e+00	7.1404745095e-04	
11	2.1075296815e+00	1.3134579149e-02	2.0949342409e+00	5.3913855676e-04	
12	2.1097199705e+00	1.5324868147e-02	2.0948020862e+00	4.0698380650e-04	
13	2.1053312362e+00	1.0936133831e-02	2.0947023452e+00	3.0724283397e-04	
14	2.0926817983e+00	-1.7133040620e-03	2.0946270388e+00	2.3193641692e-04	
15	2.0868510333e+00	-7.5440690518e-03	2.0945701907e+00	1.7508835391e-04	
16	2.0868510334e+00	-7.5440690228e-03	2.0945272742e+00	1.3217179595e-04	
17	2.0919434432e+00	-2.4516591678e-03	2.0944948784e+00	9.9775979922e-05	
18	2.0974474291e+00	3.0523267204e-03	2.0944704242e+00	7.5321841337e-05	
19	2.0982622094e+00	3.8671069739e-03	2.0944519678e+00	5.6865400062e-05	
20	2.0974873227e+00	3.0922203305e-03	2.0944380226e+00	4.2920173231e-05	
21	2.0942625557e+00	-1.3254668057e-04	2.0944274954e+00	3.2393005667e-05	
22	2.0925192587e+00	-1.8758437104e-03	2.0944195788e+00	2.4476456089e-05	
23	2.0925113284e+00	-1.8837740019e-03	2.0944135338e+00	1.8431410462e-05	
24	2.0935826223e+00	-8.1248004605e-04	2.0944089692e+00	1.3866784173e-05	

It would appear this method is worse than the usual secant method. This is somewhat surprising, because it appears to be a straight-forward approximation of the h -iterations of the previous question. Perhaps there is so much rounding error that the method is unable to work.

This hypothesis will now be tested using the Maple script

```

1 restart;
2 kernelopts(printbytes=false);
3 printf("#p5i2.mpl\n");
4 Digits:=1000;
5 f2:=x->2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3;
6 f1:=x->x*x-2;
7 H:=proc(x2,x1,x0,f)
8     local y,dy,ddy;
9     y:=f((x2+2*x1+x0)/4);
10    dy:=2/(x2-x0)*(f((x2+x1)/2)-f((x1+x0)/2));
11    ddy:=2/(x2-x0)*((f(x2)-f(x1))/(x2-x1)-(f(x1)-f(x0))/(x1-x0));
12    x2-y*dy/(dy*dy-y*ddy);
13 end proc;
14 G:=proc(x1,x0,f)
15     local y,dy;
16     y:=f(x1);
17     dy:=(f(x1)-f(x0))/(x1-x0);

```

Math 701 Programming Project 1

```

18     x1-y/dy;
19 end proc:
20
21 iterate:=proc(p2,p1,p0,xinf,f)
22     local i,y0,y1,y,x2,x1,x0,x;
23     y0:=p0; y1:=p1; x0:=p0; x1:=p1; x2:=p2;
24     printf("#%40s %37s\n",
25         "the extra-credit method","the usual secant method");
26     printf("#%2s %18s %18s %18s %18s\n",
27         "n","xn","en","yn","en");
28     printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
29         0,x0,x0-xinf,y0,y0-xinf);
30     printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
31         1,x1,x1-xinf,y1,y1-xinf);
32     y:=G(y1,y0,f);
33     y0:=y1; y1:=y;
34     i:=2;
35     while(true)
36     do
37         printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
38             i,x2,x2-xinf,y1,y1-xinf);
39         if i>=24 then
40             break;
41         end;
42         y:=G(y1,y0,f);
43         y0:=y1; y1:=y;
44         x:=H(x2,x1,x0,f);
45         x0:=x1; x1:=x2; x2:=x;
46         i:=i+1;
47     end;
48 end proc:
49
50 printf("\n" "#f(x)=x^2-2,\n");
51 iterate(1.0,0.9,1.1,sqrt(2),f1):
52 printf("\n\n"
53     "#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,\n");
54 iterate(1.0,0.9,1.1,evalf(Pi/3),f2):
55 printf("\n\n"
56     "#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,\n");
57 iterate(2.0,1.9,2.1,evalf(2*Pi/3),f2):

```

which produces the output

```
#p5i2.mpl
```

```
#f(x)=x^2-2,
```

Math 701 Programming Project 1

#	the extra-credit method		the usual secant method	
# n	xn	en	yn	en
0	1.1000000000e+00	-3.1421356237e-01	1.1000000000e+00	-3.1421356237e-01
1	9.0000000000e-01	-5.1421356237e-01	9.0000000000e-01	-5.1421356237e-01
2	1.0000000000e+00	-4.1421356237e-01	1.4950000000e+00	8.0786437627e-02
3	1.3467538657e+00	-6.7459696667e-02	1.3968684760e+00	-1.7345086381e-02
4	1.6430782437e+00	2.2886468133e-01	1.4137290148e+00	-4.8454753414e-04
5	1.7207468265e+00	3.0653326408e-01	1.4142165527e+00	2.9902961427e-06
6	1.5370579207e+00	1.2284435833e-01	1.4142135619e+00	-5.1236510311e-10
7	1.2785086132e+00	-1.3570494915e-01	1.4142135624e+00	-5.4168684728e-16
8	1.1708177108e+00	-2.4339585161e-01	1.4142135624e+00	9.8125716225e-26
9	1.2651698438e+00	-1.4904371862e-01	1.4142135624e+00	-1.8792568277e-41
10	1.4429860048e+00	2.8772442432e-02	1.4142135624e+00	-6.5196455153e-67
11	1.5648047758e+00	1.5059121342e-01	1.4142135624e+00	4.3317673776e-108
12	1.5499553217e+00	1.3574175931e-01	1.4142135624e+00	-9.9849091070e-175
13	1.4291172269e+00	1.4903664546e-02	1.4142135624e+00	-1.5291998567e-282
14	1.3159665738e+00	-9.8246988605e-02	1.4142135624e+00	5.3983789937e-457
15	1.2990421422e+00	-1.1517142018e-01	1.4142135624e+00	-2.9186540856e-739
16	1.3711817755e+00	-4.3031786838e-02	1.4142135624e+00	0.0000000000e+00
17	1.4608284676e+00	4.6614905270e-02	1.4142135624e+00	0.0000000000e+00
18	1.4989405696e+00	8.4727007190e-02	NaN	NaN
19	1.4648165200e+00	5.0602957658e-02	NaN	NaN
20	1.3966494751e+00	-1.7564087292e-02	NaN	NaN
21	1.3539492235e+00	-6.0264338826e-02	NaN	NaN
22	1.3651019310e+00	-4.9111631325e-02	NaN	NaN
23	1.4111025755e+00	-3.1109868331e-03	NaN	NaN
24	1.4509084573e+00	3.6694894885e-02	NaN	NaN

#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,

#	the extra-credit method		the usual secant method	
# n	xn	en	yn	en
0	1.1000000000e+00	5.2802448803e-02	1.1000000000e+00	5.2802448803e-02
1	9.0000000000e-01	-1.4719755120e-01	9.0000000000e-01	-1.4719755120e-01
2	1.0000000000e+00	-4.7197551197e-02	1.1196553035e+00	7.2457752263e-02
3	1.0658955138e+00	1.8697962592e-02	1.1618045574e+00	1.1460700620e-01
4	1.1199000538e+00	7.2702502611e-02	1.0860467711e+00	3.8849219907e-02
5	1.1009463529e+00	5.3748801676e-02	1.0739484024e+00	2.6750851211e-02
6	1.0478137039e+00	6.1615271507e-04	1.0624733436e+00	1.5275792428e-02
7	1.0032660503e+00	-4.3931500893e-02	1.0567157632e+00	9.5182120399e-03
8	9.9375220868e-01	-5.3445342520e-02	1.0529893596e+00	5.7918084065e-03
9	1.0288784885e+00	-1.8319062674e-02	1.0507714277e+00	3.5738764925e-03
10	1.0716527356e+00	2.4455184448e-02	1.0493976366e+00	2.2000853617e-03
11	1.0871856735e+00	3.9988122289e-02	1.0485555420e+00	1.3579907807e-03
12	1.0689428006e+00	2.1745249438e-02	1.0480358121e+00	8.3826085444e-04
13	1.0379818679e+00	-9.2156833294e-03	1.0477153215e+00	5.1777029539e-04
14	1.0191979248e+00	-2.7999626351e-02	1.0475174150e+00	3.1986375573e-04
15	1.0249416116e+00	-2.2255939643e-02	1.0473951908e+00	1.9763963646e-04
16	1.0469555816e+00	-2.4196962210e-04	1.0473196801e+00	1.2212893398e-04
17	1.0651640555e+00	1.7966504340e-02	1.0472730240e+00	7.5472815680e-05
18	1.0661212939e+00	1.8923742727e-02	1.0472441932e+00	4.6642023276e-05
19	1.0524746937e+00	5.2771424647e-03	1.0472263765e+00	2.8825323416e-05
20	1.0373074795e+00	-9.8900717318e-03	1.0472153658e+00	1.7814631862e-05
21	1.0322684910e+00	-1.4929060162e-02	1.0472085611e+00	1.1009896904e-05

Math 701 Programming Project 1

22	1.0395665294e+00	-7.6310218432e-03	1.0472043556e+00	6.8044325976e-06
23	1.0514725471e+00	4.2749959459e-03	1.0472017565e+00	4.2053485499e-06
24	1.0579089715e+00	1.0711420291e-02	1.0472001502e+00	2.5990398979e-06

```
#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,
#
# the extra-credit method
# the usual secant method
# n      xn      en      yn      en
0  2.1000000000e+00  5.6048976068e-03  2.1000000000e+00  5.6048976068e-03
1  1.9000000000e+00 -1.9439510239e-01  1.9000000000e+00 -1.9439510239e-01
2  2.0000000000e+00 -9.4395102393e-02  2.0999938553e+00  5.5987528838e-03
3  2.0824700223e+00 -1.1925080106e-02  2.0999877310e+00  5.5926285676e-03
4  2.1566853422e+00  6.2290239780e-02  2.0981284969e+00  3.7333944904e-03
5  2.1580851602e+00  6.3690057761e-02  2.0973429599e+00  2.9478575555e-03
6  2.1301393942e+00  3.5744291797e-02  2.0965823314e+00  2.1872289814e-03
7  2.0793280717e+00 -1.5067030687e-02  2.0960576651e+00  1.6625627294e-03
8  2.0627733620e+00 -3.1621740381e-02  2.0956471123e+00  1.2520099219e-03
9  2.0634752538e+00 -3.0919848553e-02  2.0953412813e+00  9.4617891297e-04
10 2.0874011682e+00 -6.9939341844e-03  2.0951091499e+00  7.1404747249e-04
11 2.1075296815e+00  1.3134579150e-02  2.0949342410e+00  5.3913856184e-04
12 2.1097199705e+00  1.5324868147e-02  2.0948020862e+00  4.0698382904e-04
13 2.1053312362e+00  1.0936133832e-02  2.0947023453e+00  3.0724294633e-04
14 2.0926817983e+00 -1.7133040546e-03  2.0946270388e+00  2.3193644459e-04
15 2.0868510333e+00 -7.5440690486e-03  2.0945701909e+00  1.7508851260e-04
16 2.0868510334e+00 -7.5440690185e-03  2.0945272751e+00  1.3217269774e-04
17 2.0917170307e+00 -2.6780717319e-03  2.0944948781e+00  9.9775664135e-05
18 2.0970446265e+00  2.6495241367e-03  2.0944704216e+00  7.5319203891e-05
19 2.0980685568e+00  3.6734544040e-03  2.0944519596e+00  5.6857243254e-05
20 2.0975199521e+00  3.1248497140e-03  2.0944380229e+00  4.2920520874e-05
21 2.0944873314e+00  9.2229007826e-05  2.0944275023e+00  3.2399890542e-05
22 2.0926582116e+00 -1.7368907602e-03  2.0944195604e+00  2.4458037757e-05
23 2.0926253662e+00 -1.7697361592e-03  2.0944135653e+00  1.8462874415e-05
24 2.0935219110e+00 -8.7319137575e-04  2.0944090396e+00  1.3937238852e-05
```

As can be seen, the results with higher precision are equally disappointing and consistent with the results obtained using standard floating point arithmetic. This indicates that the suggested method simply does not work well.

Upon examining the method, notice that F_n is actually the value of f evaluated at $x = (x_n + 2x_{n-1} + x_{n-2})/4$ and that both F'_n and F''_n are good approximations for the derivative and second derivatives at this same point. Therefore, a significantly better approximation of h is given by

$$h\left(\frac{x_n + 2x_{n-1} + x_{n-2}}{4}\right) \approx \frac{x_n + 2x_{n-1} + x_{n-2}}{4} - \frac{F_n F'_n}{[F'_n]^2 - F_n F''_n}.$$

This suggests the modified extra-credit method

$$x_{n+1} = \frac{x_n + 2x_{n-1} + x_{n-2}}{4} - \frac{F_n F'_n}{[F'_n]^2 - F_n F''_n}.$$

Math 701 Programming Project 1

Modifying the code as

```
1 restart;
2 kernelopts(printbytes=false);
3 printf("#p5i4.mpl\n");
4 Digits:=1000;
5 f2:=x->2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3;
6 f1:=x->x*x-2;
7 H:=proc(x2,x1,x0,f)
8     local x,y,dy,ddy;
9     x:=(x2+2*x1+x0)/4;
10    y:=f(x);
11    dy:=2/(x2-x0)*(f((x2+x1)/2)-f((x1+x0)/2));
12    ddy:=2/(x2-x0)*((f(x2)-f(x1))/(x2-x1)-(f(x1)-f(x0))/(x1-x0));
13    x-y*dy/(dy*dy-y*ddy);
14 end proc;
15 G:=proc(x1,x0,f)
16     local y,dy;
17     y:=f(x1);
18     dy:=(f(x1)-f(x0))/(x1-x0);
19     x1-y/dy;
20 end proc;
21
22 iterate:=proc(p2,p1,p0,xinf,f)
23     local i,y0,y1,y,x2,x1,x0,x;
24     y0:=p0; y1:=p1; x0:=p0; x1:=p1; x2:=p2;
25     printf("#%40s %37s\n",
26         "the modified extra-credit method","the usual secant method");
27     printf("#%2s %18s %18s %18s %18s\n",
28         "n","xn","en","yn","en");
29     printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
30         0,x0,x0-xinf,y0,y0-xinf);
31     printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
32         1,x1,x1-xinf,y1,y1-xinf);
33     y:=G(y1,y0,f);
34     y0:=y1; y1:=y;
35     i:=2;
36     while(true)
37     do
38         printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
39             i,x2,x2-xinf,y1,y1-xinf);
40         if i>=24 then
41             break;
42         end;
43         y:=G(y1,y0,f);
```


Math 701 Programming Project 1

```

44     y0:=y1; y1:=y;
45     x:=H(x2,x1,x0,f);
46     x0:=x1; x1:=x2; x2:=x;
47     i:=i+1;
48     end;
49 end proc;
50
51 printf("\n" "#f(x)=x^2-2,\n");
52 iterate(1.0,0.9,1.1,sqrt(2),f1):
53 printf("\n\n"
54     "#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,\n");
55 iterate(1.0,0.9,1.1,evalf(Pi/3),f2):
56 printf("\n\n"
57     "#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,\n");
58 iterate(2.0,1.9,2.1,evalf(2*Pi/3),f2):

```

now leads to the output

```
#p5i4.mpl
```

```

#f(x)=x^2-2,
#          the modified extra-credit method          the usual secant method
# n          xn          en          yn          en
0  1.1000000000e+00  -3.1421356237e-01  1.1000000000e+00  -3.1421356237e-01
1  9.0000000000e-01  -5.1421356237e-01  9.0000000000e-01  -5.1421356237e-01
2  1.0000000000e+00  -4.1421356237e-01  1.4950000000e+00   8.0786437627e-02
3  1.3217538657e+00  -9.2459696667e-02  1.3968684760e+00  -1.7345086381e-02
4  1.3557550322e+00  -5.8458530180e-02  1.4137290148e+00  -4.8454753414e-04
5  1.4034833411e+00  -1.0730221235e-02  1.4142165527e+00   2.9902961427e-06
6  1.4131005588e+00  -1.1130035803e-03  1.4142135619e+00  -5.1236510311e-10
7  1.4140663756e+00  -1.4718676151e-04  1.4142135624e+00  -5.4168684728e-16
8  1.4142097595e+00  -3.8028571806e-06  1.4142135624e+00   9.8125716225e-26
9  1.4142135184e+00  -4.4015756028e-08  1.4142135624e+00  -1.8792568277e-41
10 1.4142135618e+00  -5.2977755619e-10  1.4142135624e+00  -6.5196455153e-67
11 1.4142135624e+00  -3.3461946029e-13  1.4142135624e+00  4.3317673776e-108
12 1.4142135624e+00  -4.4897167384e-17  1.4142135624e+00  -9.9849091070e-175
13 1.4142135624e+00  -6.2175424205e-21  1.4142135624e+00  -1.5291998567e-282
14 1.4142135624e+00  -2.4755430393e-27  1.4142135624e+00  5.3983789937e-457
15 1.4142135624e+00  -4.4567004584e-35  1.4142135624e+00  -2.9186540856e-739
16 1.4142135624e+00  -8.5422687268e-43  1.4142135624e+00  0.0000000000e+00
17 1.4142135624e+00  -1.3541788224e-55  1.4142135624e+00  0.0000000000e+00
18 1.4142135624e+00  -4.3889632875e-71  NaN                NaN
19 1.4142135624e+00  -1.6124322765e-86  NaN                NaN
20 1.4142135624e+00  -4.0521644234e-112  NaN                NaN
21 1.4142135624e+00  -4.2565615733e-143  NaN                NaN
22 1.4142135624e+00  -5.7451052552e-174  NaN                NaN
23 1.4142135624e+00  -3.6283497395e-225  NaN                NaN
24 1.4142135624e+00  -4.0036201279e-287  NaN                NaN

```

Math 701 Programming Project 1

```
#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,
#           the modified extra-credit method           the usual secant method
# n           xn           en           yn           en
0  1.1000000000e+00  5.2802448803e-02  1.1000000000e+00  5.2802448803e-02
1  9.0000000000e-01 -1.4719755120e-01  9.0000000000e-01 -1.4719755120e-01
2  1.0000000000e+00 -4.7197551197e-02  1.1196553035e+00  7.2457752263e-02
3  1.0408955138e+00 -6.3020374078e-03  1.1618045574e+00  1.1460700620e-01
4  1.0478435726e+00  6.4602138730e-04  1.0860467711e+00  3.8849219907e-02
5  1.0472148484e+00  1.7297164971e-05  1.0739484024e+00  2.6750851211e-02
6  1.0471963142e+00 -1.2370318910e-06  1.0624733436e+00  1.5275792428e-02
7  1.0471975534e+00  2.1803682599e-09  1.0567157632e+00  9.5182120399e-03
8  1.0471975512e+00 -5.7627693341e-12  1.0529893596e+00  5.7918084065e-03
9  1.0471975512e+00 -6.7737008472e-16  1.0507714277e+00  3.5738764925e-03
10 1.0471975512e+00 -3.1832974585e-21  1.0493976366e+00  2.2000853617e-03
11 1.0471975512e+00  9.8589290019e-28  1.0485555420e+00  1.3579907807e-03
12 1.0471975512e+00  5.4465089372e-37  1.0480358121e+00  8.3826085444e-04
13 1.0471975512e+00 -7.9272859986e-49  1.0477153215e+00  5.1777029539e-04
14 1.0471975512e+00  1.3563300676e-64  1.0475174150e+00  3.1986375573e-04
15 1.0471975512e+00 -1.0905866508e-85  1.0473951908e+00  1.9763963646e-04
16 1.0471975512e+00 -2.7158597973e-113 1.0473196801e+00  1.2212893398e-04
17 1.0471975512e+00 -3.7363108141e-150 1.0472730240e+00  7.5472815680e-05
18 1.0471975512e+00  7.4814358041e-199 1.0472441932e+00  4.6642023276e-05
19 1.0471975512e+00  2.5631131171e-263 1.0472263765e+00  2.8825323416e-05
20 1.0471975512e+00 -7.0606613286e-349 1.0472153658e+00  1.7814631862e-05
21 1.0471975512e+00  4.8436210389e-462 1.0472085611e+00  1.1009896904e-05
22 1.0471975512e+00 -4.5712037976e-612 1.0472043556e+00  6.8044325976e-06
23 1.0471975512e+00 -2.3995118497e-541 1.0472017565e+00  4.2053485499e-06
24 1.0471975512e+00  8.4224161806e-540 1.0472001502e+00  2.5990398979e-06
```

```
#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,
#           the modified extra-credit method           the usual secant method
# n           xn           en           yn           en
0  2.1000000000e+00  5.6048976068e-03  2.1000000000e+00  5.6048976068e-03
1  1.9000000000e+00 -1.9439510239e-01  1.9000000000e+00 -1.9439510239e-01
2  2.0000000000e+00 -9.4395102393e-02  2.0999938553e+00  5.5987528838e-03
3  2.0574700223e+00 -3.6925080106e-02  2.0999877310e+00  5.5926285676e-03
4  2.0755870908e+00 -1.8808011565e-02  2.0981284969e+00  3.7333944904e-03
5  2.0880569331e+00 -6.3381692487e-03  2.0973429599e+00  2.9478575555e-03
6  2.0911325294e+00 -3.2625729642e-03  2.0965823314e+00  2.1872289814e-03
7  2.0932012130e+00 -1.1938893671e-03  2.0960576651e+00  1.6625627294e-03
8  2.0938740404e+00 -5.2106196553e-04  2.0956471123e+00  1.2520099219e-03
9  2.0941601316e+00 -2.3497076052e-04  2.0953412813e+00  9.4617891297e-04
10 2.0943159425e+00 -7.9159898169e-05  2.0951091499e+00  7.1404747249e-04
11 2.0943502700e+00 -4.4832377454e-05  2.0949342410e+00  5.3913856184e-04
12 2.0943822799e+00 -1.2822523221e-05  2.0948020862e+00  4.0698382904e-04
13 2.0943872100e+00 -7.8924277316e-06  2.0947023453e+00  3.0724294633e-04
14 2.0943926121e+00 -2.4902694840e-06  2.0946270388e+00  2.3193644459e-04
15 2.0943938549e+00 -1.2475161902e-06  2.0945701909e+00  1.7508851260e-04
16 2.0943945739e+00 -5.2847376575e-07  2.0945272751e+00  1.3217269774e-04
17 2.0943949259e+00 -1.7646665457e-07  2.0944948781e+00  9.9775664135e-05
18 2.0943949945e+00 -1.0785524205e-07  2.0944704216e+00  7.5319203891e-05
19 2.0943950770e+00 -2.5373722073e-08  2.0944519596e+00  5.6857243254e-05
20 2.0943950825e+00 -1.9917986487e-08  2.0944380229e+00  4.2920520874e-05
```

Math 701 Programming Project 1

21	2.0943950974e+00	-5.0005072883e-09	2.0944275023e+00	3.2399890542e-05
22	2.0943950992e+00	-3.2378697850e-09	2.0944195604e+00	2.4458037757e-05
23	2.0943951012e+00	-1.1724680388e-09	2.0944135653e+00	1.8462874415e-05
24	2.0943951019e+00	-4.5095734652e-10	2.0944090396e+00	1.3937238852e-05

The secant method still does better for finding the root of $x^2 - 2$, which is not unexpected as this is a root of multiplicity one. However, the modified extra-credit method now does noticeably better than the secant method when looking for roots of higher multiplicity. The speed of convergence is particularly satisfying when finding the root near 1 of multiplicity 2 which satisfies

$$2 \cos(5x) + 2 \cos(4x) + 6 \cos(3x) + 4 \cos(2x) + 10 \cos(x) + 3 = 0.$$

Another way to do better than the secant method is to simply use Aitken's Δ^2 method to accelerate the convergence of the secant method. In particular we define

$$\Delta^2 x_n = x_{n-2} - (x_{n-1} - x_{n-2})^2 / (x_n - 2x_{n-1} + x_{n-2})$$

and check how fast $\Delta^2 x_n$ converges. The code

```

1 #include <stdio.h>
2 #include <math.h>
3
4 double f(double x){
5     return 2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3;
6 }
7 double G(double x1,double x0){
8     double y=f(x1);
9     double dy=(f(x1)-f(x0))/(x1-x0);
10    return x1-y/dy;
11 }
12 void iterate(double x1,double x0,double xinf){
13    printf("#%2s %18s %18s %18s %18s\n",
14        "n","xn","en","delta^2 xn","en");
15    printf("%3d %18.10e %18.10e\n",
16        0,x0,x0-xinf);
17    printf("%3d %18.10e %18.10e\n",
18        1,x1,x1-xinf);
19    double x2=G(x1,x0);
20    for(int i=2;;i++){
21        double dx=x1-x0;
22        double p2=x0-dx*dx/(x2-2*x1+x0);
23        printf("%3d %18.10e %18.10e %18.10e %18.10e\n",
24            i,x2,x2-xinf,p2,p2-xinf);
25        if(i>=24) break;
26        x0=x1; x1=x2;

```

Math 701 Programming Project 1

```

27     x2=G(x1,x0);
28 }
29 }
30
31 int main(){
32     printf("#p5i3.c\n");
33     printf("\n"
34         "#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,\n");
35     iterate(0.9,1.1,M_PI/3);
36     printf("\n\n"
37         "#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,\n");
38     iterate(1.9,2.1,2*M_PI/3);
39     return 0;
40 }

```

produces the output

```

#p5i3.c

#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,
# n          xn          en          delta^2 xn          en
 0  1.1000000000e+00    5.2802448803e-02
 1  9.0000000000e-01  -1.4719755120e-01
 2  1.1196553035e+00    7.2457752263e-02    1.0046836781e+00  -4.2513873117e-02
 3  1.1618045574e+00    1.1460700620e-01    1.1718130028e+00    1.2461545161e-01
 4  1.0860467711e+00    3.8849219907e-02    1.1347227634e+00    8.7525212220e-02
 5  1.0739484024e+00    2.6750851211e-02    1.0716491271e+00    2.4451575933e-02
 6  1.0624733436e+00    1.5275792428e-02    8.5121892386e-01  -1.9597862734e-01
 7  1.0567157632e+00    9.5182120399e-03    1.0509177996e+00    3.7202483860e-03
 8  1.0529893596e+00    5.7918084065e-03    1.0461528871e+00  -1.0446640998e-03
 9  1.0507714277e+00    3.5738764925e-03    1.0475103642e+00    3.1281305166e-04
10  1.0493976366e+00    2.2000853617e-03    1.0471618696e+00  -3.5681595907e-05
11  1.0485555420e+00    1.3579907807e-03    1.0472218427e+00    2.4291542510e-05
12  1.0480358121e+00    8.3826085446e-04    1.0471978815e+00    3.3029266833e-07
13  1.0477153215e+00    5.1777029537e-04    1.0471997898e+00    2.2386515470e-06
14  1.0475174150e+00    3.1986375576e-04    1.0471979035e+00    3.5230084605e-07
15  1.0473951908e+00    1.9763963651e-04    1.0471978037e+00    2.5251204128e-07
16  1.0473196801e+00    1.2212893400e-04    1.0471976196e+00    6.8365705985e-08
17  1.0472730240e+00    7.5472815601e-05    1.0471975839e+00    3.2692268892e-08
18  1.0472441932e+00    4.6642022625e-05    1.0471975621e+00    1.0917508453e-08
19  1.0472263765e+00    2.8825323730e-05    1.0471975557e+00    4.5458055098e-09
20  1.0472153658e+00    1.7814632219e-05    1.0471975528e+00    1.6442622819e-09
21  1.0472085611e+00    1.1009896627e-05    1.0471975518e+00    6.4514082965e-10
22  1.0472043556e+00    6.8044334973e-06    1.0471975514e+00    2.5255775249e-10
23  1.0472017565e+00    4.2053526790e-06    1.0471975513e+00    1.1395617783e-10
24  1.0472001502e+00    2.5990370549e-06    1.0471975512e+00  -1.6476597864e-11

```

Math 701 Programming Project 1

#f(x)=2*cos(5*x)+2*cos(4*x)+6*cos(3*x)+4*cos(2*x)+10*cos(x)+3,

# n	xn	en	delta^2 xn	en
0	2.1000000000e+00	5.6048976068e-03		
1	1.9000000000e+00	-1.9439510239e-01		
2	2.0999938553e+00	5.5987528838e-03	1.9999984638e+00	-9.4396638598e-02
3	2.0999877310e+00	5.5926285676e-03	2.0999877311e+00	5.5926287551e-03
4	2.0981284968e+00	3.7333944315e-03	2.0999938755e+00	5.5987731239e-03
5	2.0973429599e+00	2.9478575233e-03	2.0967682465e+00	2.3731440768e-03
6	2.0965823314e+00	2.1872289569e-03	2.0733549396e+00	-2.1040162832e-02
7	2.0960576651e+00	1.6625627019e-03	2.0948910607e+00	4.9595826620e-04
8	2.0956471123e+00	1.2520099139e-03	2.0941700422e+00	-2.2506020014e-04
9	2.0953412813e+00	9.4617891509e-04	2.0944481281e+00	5.3025726996e-05
10	2.0951091498e+00	7.1404745095e-04	2.0943780052e+00	-1.7097146740e-05
11	2.0949342409e+00	5.3913855676e-04	2.0943996071e+00	4.5047348691e-06
12	2.0948020862e+00	4.0698380650e-04	2.0943935906e+00	-1.5117546379e-06
13	2.0947023452e+00	3.0724283397e-04	2.0943954306e+00	3.2823474694e-07
14	2.0946270388e+00	2.3193641692e-04	2.0943949472e+00	-1.5523914598e-07
15	2.0945701907e+00	1.7508835391e-04	2.0943951100e+00	7.6147572692e-09
16	2.0945272742e+00	1.3217179595e-04	2.0943950680e+00	-3.4375686297e-08
17	2.0944948784e+00	9.9775979922e-05	2.0943951241e+00	2.1713285392e-08
18	2.0944704242e+00	7.5321841337e-05	2.0943951247e+00	2.2271672506e-08
19	2.0944519678e+00	5.6865400062e-05	2.0943951726e+00	7.0232361704e-08
20	2.0944380226e+00	4.2920173231e-05	2.0943949146e+00	-1.8780884936e-07
21	2.0944274954e+00	3.2393005667e-05	2.0943950731e+00	-2.9269143553e-08
22	2.0944195788e+00	2.4476456089e-05	2.0943955724e+00	4.6997272962e-07
23	2.0944135338e+00	1.8431410462e-05	2.0943940080e+00	-1.0943707163e-06
24	2.0944089692e+00	1.3866784173e-05	2.0943948949e+00	-2.0748021701e-07

The results converge faster than just the secant method, however not as fast as the correctly modified extra credit method. No further ideas for improvements on the secant method in the case of multiple roots were explored.